

An access control model for distributed geospatial information objects

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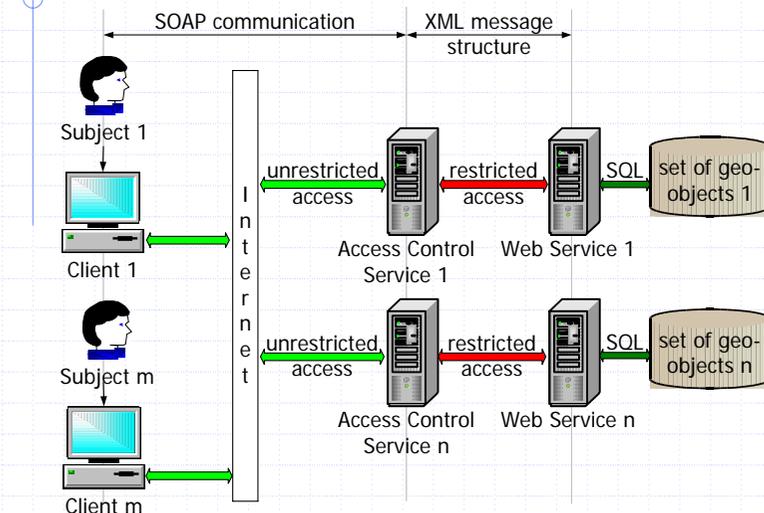
Content of this presentation

- ◆ How to declare access restrictions for distributed geospatial information objects
- ◆ Geospatial objects can be accessed via Web Services
 - Service input and output is XML (GML) document
- ◆ Use XACML-like policy model for declaring the access restrictions
 - Based on the object structure in an XML document
 - Based on their geospatial characteristics Allow positive and negative access
- ◆ Detect and resolve policy inconsistencies

Existing standards

- ◆ XACL: Declare access restrictions for XML documents
 - No spatial restrictions
 - Not for distributed access control
 - ◆ DRM: Declare usage rights for existing content
 - ◆ XACML: Declare XML encoded access restrictions
 - No spatial restrictions
 - Can be used for distributed access control
- Aim: Develop an access control model that extends XACML capabilities

The environment



A geo-spatial information object

... (geo-object) is an information entity about a real world phenomenon with spatial characteristics, such as

- a location relative to the Earth
- geometry that is expressed by coordinates
- unique object identity, which is machine readable
- object type
- optionally non-spatial attributes, which makes it distinguishable from other (geo)object
- optionally a (spatial) relation to another geo-objects

Accessing distributed geo-objects

- ◆ Distributed geo-objects are stored in different Databases, accessible thru Web Services (WSs)
- ◆ Each Web Service provides operations that allow accessing the geo-objects
- ◆ Access has multiple aspects
 - Network based communication with the Web Service
 - Requires the authorization to invoke operations of the Web Service
 - Requires the authorization to use (read, write, delete or create) geo-objects, stored inside a MS
 - Select geo-objects by their characteristics; spatial and non-spatial characteristics

The responsibility of the Web Service

- ◆ Provides functions that can be used from a client to process the stored geo-objects
- ◆ Each function transforms the stored set of geo-objects into a structured set of geo-objects (service output)
- ◆ Input parameters (service input) may control
 - the structure,
 - the content and other
 - miscellaneous characteristics of the service output
- ◆ Service input and output is valid XML, respectively GML

WFS input example

```
<?xml version="1.0" encoding="UTF-8"?>
<!-- http://vega.galdosinc.com:8880/wfs/http -->
<wfs:GetFeature service="WFS" version="1.0.0"
  xmlns:wfs="http://www.opengis.net/wfs"
  xmlns:gml="http://www.opengis.net/gml"
  xmlns:osgb="http://www.ordnancesurvey.co.uk/xml/namespaces/osgb"
  outputFormat="GML2">
  <wfs:Query typeName="osgb:TopographicArea"/>
</wfs:GetFeature>
```

object-type

WFS output example

```
<?xml version="1.0" encoding="UTF-8"?>
<wfs:FeatureCollection ...>
  <gml:boundedBy><gml:Box srsName="osgb:BNG">
    <gml:coordinates>278499.45,187424.05
    278563.25,187581.05</gml:coordinates>
  </gml:Box></gml:boundedBy>
  <gml:featureMember>
    <osgb:TopographicArea fid="osgb1000000756121907">
      <osgb:featureCode>10096</osgb:featureCode>
      <osgb:version>1</osgb:version>
      <osgb:versionDate>2001-11-07</osgb:versionDate>
      <osgb:theme>Land</osgb:theme>
      <osgb:calculatedAreaValue>50.956252</osgb:calculatedAreaValue>
    </osgb:TopographicArea>
  </gml:featureMember>
</wfs:FeatureCollection>
....
```

object-type
object-identity

WFS output example (contd.)

```
...
<osgb:descriptiveGroup>Landform</osgb:descriptiveGroup>
<osgb:polygon><gml:Polygon srsName="osgb:BNG">
  <gml:outerBoundaryIs><gml:LinearRing srsName="osgb:BNG">
    <gml:coordinates> 278534.100,187424.700 278529.250,187430.900
    278528.700,187431.650 278527.250,187433.600 278525.800,187435.600
    278525.600,187435.900 278524.250,187437.950 278517.750,187448.200
    278515.850,187446.000 278517.500,187443.500 278521.800,187438.200
    278525.450,187433.450 278531.300,187426.350 278533.250,187424.050
    278534.100,187424.700 </gml:coordinates>
  </gml:LinearRing></gml:outerBoundaryIs>
</gml:Polygon></osgb:polygon>
</osgb:TopographicArea>
</gml:featureMember>
</wfs:FeatureCollection>
```

object-geometry

Output schema for GetFeature request

```
<?xml version="1.0" encoding="UTF-8"?>
<schema attributeFormDefault="unqualified" elementFormDefault="qualified"
  targetNamespace="http://www.ordnancesurvey.co.uk/xml/namespaces/osgb"
  version="1.0" xmlns="http://www.w3.org/2001/XMLSchema"
  xmlns:gml="http://www.opengis.net/gml"
  xmlns:osgb="http://www.ordnancesurvey.co.uk/xml/namespaces/osgb"
  xmlns:xlink="http://www.w3.org/1999/xlink">
  <!-- features -->
  ...
  <element name="TopographicLine"
    substitutionGroup="osgb:_TopographicFeature"
    type="osgb:TopographicLineType"/>
  <element name="TopographicArea"
    substitutionGroup="osgb:_TopographicFeature"
    type="osgb:TopographicAreaType"/>
  ...
</schema>
```

object-type

Distributed access control requirements

- ◆ Access control is enforced locally at each service that provides access to geo-objects
 - Local identity for objects is sufficient
 - Disadvantage: Policy inconsistencies can only be solved locally
- ◆ Access control is enforced at domain level
 - Identity of objects must be unique within the domain
 - Advantage: Policy inconsistencies can be solved for all objects in the domain
- ◆ Scalability due to large number of subjects and objects

Possible access restrictions (1/2)

- ◆ Based on the capabilities of the Web Service
 - Format, style and scale of output (e.g. maps); determine the reusability of the output
 - At what time is the function used (e.g. inside business hours, not on Saturday or Sunday)
- ◆ Based on client side characteristics
 - From what client is the service used (e.g. a machine inside or outside of the local area network)
 - What application is used to invoke the service
- ◆ Based on the communication
 - Is the service input or output confidential, digitally signed or guaranteed for integrity

Possible access restrictions (2/2)

- ◆ Based on the object
 - The type of the object (e.g. building, street)
 - The object instance (e.g. "The White House")
- ◆ Based on the geometry of the object
 - The location of the geo-object (e.g. inside the boundary of "Munich")
 - The spatial relation to other geo-objects (e.g. land parcel A is adjacent to land parcel B)
- ◆ Based on the subject authentication process
 - The subject must be identified by a certificate that is released by a trusted CA

Here: Focus on object and geometry

Authorization on object level

- ◆ Pre-assumptions
 - Unique identity of a subject
- ◆ Possible operations
 - Write (W), Read (R), Create (C) and Delete (D)
- ◆ Positive and negative access modes
 - $\{W+, W-, \varepsilon\}$, $\{R+, R-, \varepsilon\}$, $\{C+, C-, \varepsilon\}$, $\{D+, D-, \varepsilon\}$
 - " ε " means no explicit access mode
- ◆ Access restrictions can apply to
 - one or multiple types/instances of objects
 - a region (2D geometry)

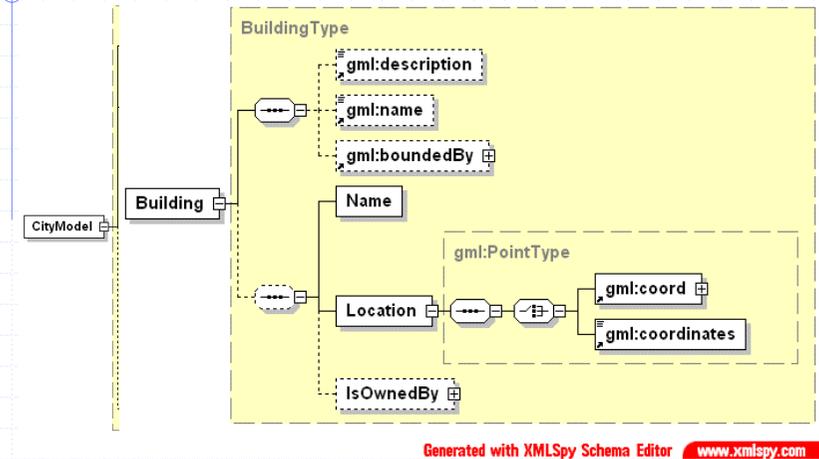
Policy based access control (XACML)

- ◆ Policy = $\langle \text{Subject, AccessMode, Object, } R^* \rangle$
- ◆ Rule is a 4-valued tuple
 - $R = \langle \text{Subject, Operation, Object, Condition} \rangle$
 - $R \rightarrow \{\text{grant, deny}\}$, if R evaluates to 'true'
 - $R \rightarrow \{N/A\}$, if R evaluates to 'false'
 - $R \rightarrow \{\text{indeterminate}\}$, for all other cases
- ◆ Example
 - $\langle \text{Joe, } W+, \text{ABC, } (T > 8:00 \ \&\& \ T < 16:00) \rangle$
 - Declares that the subject identified as "Joe" can use the Write operation on the object, identified as "ABC", if the time is between 8 a.m and 4 p.m.

Pre-requisite for object based policies

- ◆ The objects exist in a XML structured document that can be validated against the associated XML Schema (XSD)
- ◆ Geo-objects are structured in a GML document
- ◆ The schema declares
 - the types of objects
 - characteristically properties hold
 - ◆ geometry
 - ◆ non-spatial information
 - relation properties
 - attributes that identify the object

Example XSD based on GML



Example GML document

```

<?xml version="1.0" encoding="UTF-8"?>
<CityModel ... xsi:schemaLocation="http://www.tum.de/xyz CityModel.xsd" fid="CityModel">
  <gml.boundedBy>
    <gml.Box gid="box1" srsName="foo">
      <gml.coord><gml:X>0</gml:X><gml:Y>0</gml:Y></gml.coord>
      <gml.coord><gml:X>4</gml:X><gml:Y>4</gml:Y></gml.coord>
    </gml.Box>
  </gml.boundedBy>
  <gml.featureMember>
    <Building xsi:type="BuildingType" fid="B1">
      <Name>Building A</Name>
      <Location srsName="foo">
        <gml.coord><gml:X>1</gml:X><gml:Y>0</gml:Y></gml.coord>
      </Location>
      <IsOwnedBy xlink:arcrole="simple" xlink:href="#O1"/>
    </Building>
  </gml.featureMember>
  <gml.featureMember>
    <Person fid="P1">
      <Name>Max Mustermann</Name>
      <Ownes xlink:arcrole="simple" xlink:href="#B1"/>
    </Person>
  </gml.featureMember>
  <Name>An example city model</Name>
</CityModel>
    
```

geo-objects (spatial features)

non geo-object (feature)

Apply a policy to the object type

- ◆ Each XML document element of a particular type can be identified by
 - Use name of the element in the XML document
 - ◆ element(Building, *)
 - Use type name used in the XSD
 - ◆ element(*, BuildingType)
- ◆ The Xpath expressions are only valid, if a particular namespace is used
 - namespace-uri(CityModel)=http://www.tum.de/xyz

Example for object type restrictions

- ◆ Joe has access to all objects of type "BuildingType" using mode Write and Read.
 - $R1 = \langle \text{Joe}, W+, \text{element}(*, \text{BuildingType}), \rangle$
 - $R2 = \langle \text{Joe}, R+, \text{element}(*, \text{BuildingType}), \rangle$
- ◆ Notice that nothing is stated about the Create and Delete operations; this means implicit rules exist that use ε access mode
 - $R' = \langle \text{Joe}, C\varepsilon, \text{element}(*, \text{BuildingType}), \rangle$
 - $R'' = \langle \text{Joe}, D\varepsilon, \text{element}(*, \text{BuildingType}), \rangle$
- ◆ Notice that no constraint is present

Apply a policy to the object type

- ◆ Each element can be referenced using identifying characteristics
 - $//*[@\text{fid}="B1"]$: The ID (fid)
 - $//*[@\text{Building/Name}="Building A"]$: Identifying characteristics, e.g. name
- ◆ A set of elements can be referenced
 - $/*$: Refers to all elements of the document
 - $//\text{Building}$: Refers to all elements named "Building"
 - $//\text{Building}/*$: Refers to all next level descendant (child) elements named "Building"
 - $//\text{Building}/**$: Refers to all descendants of elements names "Building"

Example for object instance restrictions

- ◆ Joe has Write access to an object named "Building" which is characterized by the sub-element "Name" with the value "Building A".
 - $R1 = \langle \text{Joe}, W+, //\text{Building}[\text{Name}="Building A"], \rangle$
- ◆ Notice that nothing is stated about the Read, Create and Delete operations; this means implicit rules exist that use ε access mode
 - $R' = \langle \text{Joe}, C\varepsilon, //\text{Building}[\text{Name}="Building A"], \rangle$
 - $R'' = \langle \text{Joe}, D\varepsilon, //\text{Building}[\text{Name}="Building A"], \rangle$
 - $R''' = \langle \text{Joe}, R\varepsilon, //\text{Building}[\text{Name}="Building A"], \rangle$

Example for object instance restrictions

- ◆ Joe has Write access to all descendant objects for the element named "Building" which is characterized by the sub-element "Name" with the value "Building A".
 - $R1 = \langle \text{Joe}, W+, //\text{Building}[\text{Name}="Building A"]/* \rangle$
- ◆ Notice that nothing is stated about the Read, Create and Delete operations; this means implicit rules exist that use ε access mode
 - $R' = \langle \text{Joe}, C\varepsilon, //\text{Building}[\text{Name}="Building A"]/* \rangle$
 - $R'' = \langle \text{Joe}, D\varepsilon, //\text{Building}[\text{Name}="Building A"]/* \rangle$
 - $R''' = \langle \text{Joe}, R\varepsilon, //\text{Building}[\text{Name}="Building A"]/* \rangle$

The request

- ◆ The request can be represented by a 4-valued tuple $\langle \text{Subject}_R, \text{Operation}_R, \text{Object}_R, \text{Condition}_R \rangle$
 - Operation_R is the intended operation (W, R, C, D)
 - Condition_R is a statement that gives the request context specific information; hence it defines restrictions
- ◆ Example request $\langle \text{Joe}, \text{W}, //^*, \text{IP}=12.15.1.0 \rangle$
 - defines a write operation request by the subject Joe, where all objects are referenced; the client machine has the IP-address 12.15.1.0

When does a policy apply?

- ◆ Policy applies, when
 - $\text{Subject}_R \in \text{Subject}_P$
 - $\text{Operation}_R \in \text{Operation}_P$
 - $\text{Object}_R \in \text{Object}_P$
 - ◆ Condition_R defines restrictions, such as
 - Client machine identity (IP or domain name)
 - Application identity
 - Timestamp, when request was made
 - Area of interest (for spatial policies)
- Here: Focus on spatial restrictions

Spatial policy

- ◆ Declares access mode for a geospatial area
- ◆ Geospatial area is encoded using GML (Version 2.x)
- ◆ Object element refers to the object for which the access mode applies
- ◆ Rule element "Condition" expresses the geospatial condition that must be met
- ◆ Different spatial methods can be used to express the spatial relation
 - Equals, Disjoint, Intersects, Touches, Crosses, Within, Contains, Overlaps

Spatial policy example

- ◆ Joe may use the Read operation on all objects of the type "BuildingType" that reside inside the declared boundaries of the policy area named "MUC"

Policy A = $\langle \text{Joe}, \text{R}+, \text{element}(*, \text{BuildingType}), \text{Within}(//\text{Building}/\text{Location}, //\text{Polygon}[@\text{gid}=\text{"MUC"}]) \rangle$

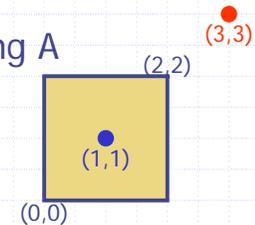
```
<Polygon gid="MUC" srsName="foo">
  <outerBoundaryIs><LinearRing>
    <coordinates>0,0 0,2 2,2 2,0 0,0</coordinates>
  </LinearRing></outerBoundaryIs>
</Polygon>
```

When does a spatial policy apply?

- ◆ In general, the policy applies, if
 - Subject_R \in Subject
 - Operation_R \in Operation
 - Object_R \in Object
- ◆ A spatial policy applies
 - if at least one geo-object's geometry intersects with the policy area (indirect applicable)
 - if the confinement contains the area of interest (direct applicable)

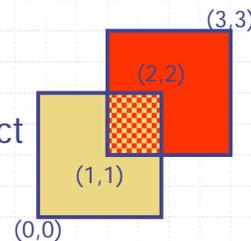
Spatial policy request example (indirect request)

- ◆ `<Joe, W, //Building, >`
- ◆ Results in a set of "Building" elements with location
 - Building A: Location (1,1)
 - Building B: Location (3,3)
- ◆ Policy applies because Building A is inside the policy area MUC



Spatial policy request example (direct request)

- ◆ `<Joe, W, //Building, AreaOfInterst >`
- ◆ `<Polygon gid="AreaOfInterest" srsName="foo">`
- ◆ `<outerBoundaryIs><LinearRing>`
- ◆ `<coordinates> 1,1 1,3 3,3 3,1 1,1 </coordinates>`
- ◆ `</LinearRing></outerBoundaryIs>`
- ◆ `</Polygon>`
- ◆ Policy applies, because AreaOfInterst and MUC intersect



Classifying policy inconsistencies

- ◆ At least two policies with inconsistent access modes apply
- ◆ Static inconsistencies can be detected without a particular request
 - $P_1 = \langle \text{Subject}_A, \text{op}_A, \text{Ob}_A, \emptyset \rangle$
 - $P_2 = \langle \text{Subject}_A, \text{op}_B, \text{Ob}_B, \emptyset \rangle$
 - $\langle \text{op}_A, \text{ob}_B \rangle = \{ (W+, W-) | (R+, R-) | (C+, C-) | (D+, D-) \}^1$
 - $\{ \text{Ob}_A \} \cap \{ \text{Ob}_B \} \neq \{ \emptyset \}$
- ◆ Dynamic inconsistencies may be detected by evaluating a given request

¹⁾ All possible combinations, resulting in inconsistencies must be stated

Policy inconsistencies are based on

- ◆ Object structure in the XML document
 - Type and instance references apply to the same objects
 - Different instance references apply to the same objects
- ◆ Object geometry makes at least two policies applicable
 - Either the geometry intersects with policy areas of at least two policies
 - Or the geometry is inside at least policy areas that overlap

Policy inconsistency examples

- ◆ Example 1: Type and instance
 - Policy A: Joe may write all objects (elements) of type "BuildingType"
 - Policy B: Joe may not write object of type "BuildingType" which is named "Building A" and all direct descendants (sub-elements)
- ◆ Example 2: Instance and instance
 - Policy A: Joe may write all descendants of object "Building", named "Building A"
 - Policy B: Joe may not write property "Name" of the object, named "Building A"

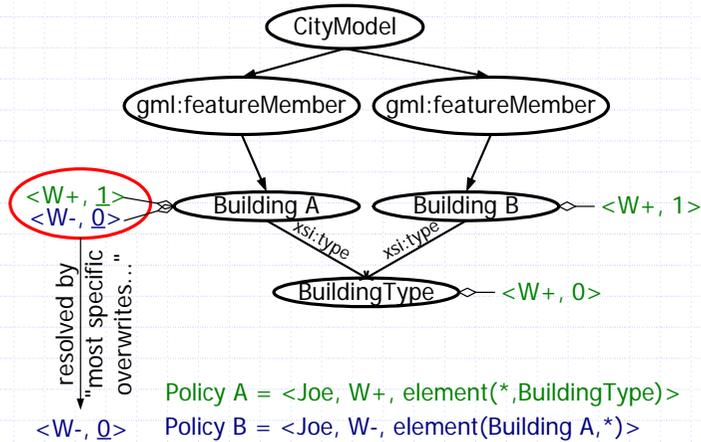
Representing policy inconsistencies

- ◆ Representation of an Xpath expression as a tree for each operation
 - Each node holds
 - ◆ a depth counter
 - ◆ access mode (+, -, ε)
- ◆ The depth counter is
 - 0 for the elements that are referenced directly by the Xpath (origin element)
 - ++1 for each element that is a descendant of the origin element; distance to the origin element

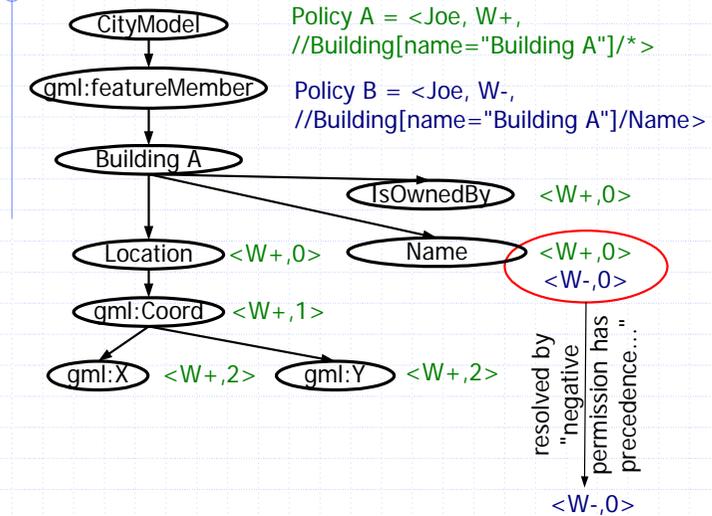
Resolving policy inconsistencies

- ◆ Resolving rule 1:
"most specific overwrites less specific"
- ◆ Resolving rule 2:
"negative permission has precedence over positive permission" if equal specific
 - use truth table to evolve negative result for combinations of (+, -), (+, ε), (-, ε)
 - ◆ (+, -) -> - (positive AND negative is negative)
 - ◆ (+, ε) -> - (positive AND nothing is negative)
 - ◆ (-, ε) -> - (negative AND nothing is negative)

Resolve inconsistency for example 1

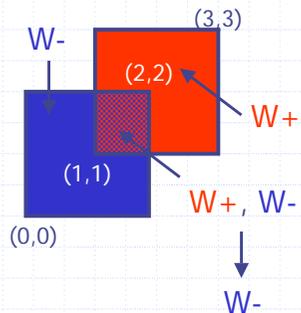


Resolve inconsistency for example 2



Spatial policy inconsistency example

- ◆ P_A = <Joe, W+, //*, Within(//Location, PolicyAreaA)>
- ◆ P_B = <Joe, W-, //*, Within(//Location, PolicyAreaB)>



- ◆ Static inconsistency can be detected by the overlapping of the policy areas
- ◆ Inconsistency can be resolved, using the truth table
- ◆ (+, -) -> resolves to -
- ◆ So, for all geo-objects residing in the overlapping area the permission is W-

Resolve spatial policy inconsistencies

- ◆ Spatial policy inconsistencies are dynamic
 - Even the geometry of policy areas is known and overlaps can be detected,
 - it is not known which geo-objects will be requested and what their geometry will be
- ◆ The rule "most specific overwrites" can only be used, if hierarchy for policy areas is known
 - This requires topology
 - Geometry is not sufficient
- ◆ Therefore –without topology–, only the rule "negative takes precedence" can be used

Summary access control

- ◆ The introduced access control model supports
 - positive and negative access modes on geo-objects
 - ◆ Object type based permissions
 - ◆ Object instance based permissions
 - spatial policies that declare
 - ◆ permissions for a geo-spatial area
 - ◆ permissions for geo-objects (and their properties), having particular geometry

The final slide

Thank you for your attention

Questions?